



SPPU B.E./B.Tech CSE Sem 8 syllabus

Soft Computing and Optimization Algorithms (Elec 3)

Elective III

410252(D): Soft Computing and Optimization Algorithms

Credit 03

Unit I Introduction 08 Hours

Introduction, soft computing vs. hard computing, various types of soft computing techniques, and applications of soft computing. Basic tools of soft computing - Fuzzy logic, neural network, evolutionary computing. Introduction: Neural networks, application scope of neural networks, fuzzy logic, genetic algorithm, and hybrid systems.

Unit II Fuzzy Sets and Logic 08 Hours

Basic concepts of fuzzy logic, Fuzzy sets and Crisp sets, Fuzzy set theory and operations, Properties of fuzzy sets, Fuzzy and Crisp relations, Fuzzy to Crisp conversion. Membership functions, inference in fuzzy logic, fuzzy if-then rules, Fuzzy implications and Fuzzy algorithms, Fuzzyfications and Defuzzifications.

Unit III Fuzzy Systems 08 Hours

Fuzzy Controller, Fuzzy rule base and approximate reasoning: truth values and tables in fuzzy logic, fuzzy propositions formation of rules, decomposition of compound rules, aggregation of fuzzy rules, fuzzy reasoning, fuzzy inference system, fuzzy expert systems.

Unit IV Evolutionary Computing 08 Hours

Basic Evolutionary Processes, EV : A Simple Evolutionary System, Evolutionary Systems as Problem Solvers, A Historical Perspective, Canonical Evolutionary Algorithms - Evolutionary Programming, Evolution Strategies, A Unified View of Simple EAs- A Common

Framework, Population Size.

Unit V Genetic Algorithm 08 Hours

Basic concepts, working principle, procedures of GA, flow chart of GA, Genetic representations, (encoding) Initialization and selection, Genetic operators, Mutation, Generational Cycle, Traditional algorithm vs genetic algorithm, simple GA, general genetic algorithm, schema theorem, Classification of genetic algorithm, Holland classifier systems, genetic programming, applications of genetic algorithm, Convergence of GA. Applications and advances in GA, Differences and similarities between GA and other traditional method, applications.

Unit VI Swarm Intelligence 08 Hours

Swarm intelligence , Particle Swarm Optimization (PSO) Algorithm- Formulations, Pseudo-code, parameters, premature convergence, topology, biases, Real valued and binary PSO, Ant colony optimization (ACO)- Formulations, Pseudo-code. Applications of PSO and ACO.

Books:

Text:

1. S.N. Sivanandam- "Principles of Soft Computing", Wiley India- ISBN- 9788126527410
2. S. Rajsekaran and G.A. Vijayalakshmi Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis and Applications" , Prentice Hall of India, ISBN: 0451211243
3. J S R Jang, CT Sun and E.Mizutani, "Neuro-Fuzzy and Soft Computing" , PHI PVT LTD, ISBN 0-13-261066-3.
4. De Jong , "Evolutionary Computation: A Unified Approach", Cambridge (Massachusetts): MIT Press. ISBN: 0-262-04194-4. 2006
5. Maurice Clerc, "Particle Swarm Optimization", ISTE, Print ISBN:9781905209040 |Online ISBN:9780470612163 |DOI:10.1002/9780470612163

References:

1. Andries P. Engelbrecht, "Computational Intelligence: An Introduction", 2nd Edition-Wiley India- ISBN: 978-0-470-51250-0
2. N.P.Padhy, "Artificial Intelligence and Intelligent Systems" Oxford University Press, ISBN 10: 0195671546
3. Siman Haykin, "Neural Networks", Prentice Hall of India, ISBN: 0-7923-9475-5
4. Timothy J. Ross, "Fuzzy Logic with Engineering Applications" , Wiley India, ISBN: 978-0- 470-74376-8
5. Eiben and Smith, "Introduction to Evolutionary Computation",

Machine Learning

410250: Machine Learning

Credit 03

Unit I Introduction to Machine learning 08 Hours

Classic and adaptive machines, Machine learning matters, Beyond machine learning-deep learning and bio inspired adaptive systems, Machine learning and Big data.

Important Elements of Machine Learning- Data formats, Learnability, Statistical learning approaches, Elements of information theory.

Unit II Feature Selection 08 Hours

Scikit-learn Dataset, Creating training and test sets, managing categorical data, Managing missing features, Data scaling and normalization, Feature selection and Filtering, Principle Component Analysis(PCA)-non negative matrix factorization, Sparse PCA, Kernel PCA. Atom Extraction and Dictionary Learning.

Unit III Regression 08 Hours

Linear regression- Linear models, A bi-dimensional example, Linear Regression and higher dimensionality, Ridge, Lasso and ElasticNet, Robust regression with random sample consensus, Polynomial regression, Isotonic regression,

Logistic regression-Linear classification, Logistic regression, Implementation and Optimizations, Stochastic gradient descent algorithms, Finding the optimal hyper-parameters through grid search, Classification metric, ROC Curve.

Unit IV Naïve Bayes and Support Vector Machine 08 Hours

Bayes? Theorem, Naïve Bayes? Classifiers, Naïve Bayes in Scikit-learn- Bernoulli Naïve Bayes, Multinomial Naïve Bayes, and Gaussian Naïve Bayes.

Support Vector Machine(SVM)- Linear Support Vector Machines, Scikit-learn implementation- Linear Classification, Kernel based classification, Non-linear Examples. Controlled Support Vector Machines, Support Vector Regression.

Unit V Decision Trees and Ensemble Learning 08 Hours

Decision Trees- Impurity measures, Feature Importance. Decision Tree Classification with Scikit-learn, Ensemble Learning-Random Forest, AdaBoost, Gradient Tree Boosting, Voting Classifier.

Clustering Fundamentals- Basics, K-means: Finding optimal number of clusters, DBSCAN, Spectral Clustering. Evaluation methods based on Ground Truth- Homogeneity, Completeness, Adjusted Rand Index. Introduction to Meta Classifier: Concepts of Weak and eager learner, Ensemble methods, Bagging, Boosting, Random Forests.

Unit VI Clustering Techniques 08 Hours

Hierarchical Clustering, Expectation maximization clustering, Agglomerative Clustering- Dendrograms, Agglomerative clustering in Scikit-learn, Connectivity Constraints.

Introduction to Recommendation Systems- Naïve User based systems, Content based Systems, Model free collaborative filtering-singular value decomposition, alternating least squares. Fundamentals of Deep Networks-Defining Deep learning, common architectural principles of deep networks, building blocks of deep networks.

Books:

Text:

1. Giuseppe Bonaccorso, "Machine Learning Algorithms", Packt Publishing Limited, ISBN- 10: 1785889621, ISBN-13: 978-1785889622

2. Josh Patterson, Adam Gibson, "Deep Learning: A Practitioners Approach", O'REILLY, SPD, ISBN: 978-93-5213-604-9, 2017 Edition 1st

References:

1. Ethem Alpaydin, " Introduction to Machine Learning", PHI 2nd Edition-2013, ISBN 978-0- 262-01243-0
2. Peter Flach, "Machine Learning: The Art and Science of Algorithms that Make Sense of Data", Cambridge University Press, Edition 2012, ISBN-10: 1107422221; ISBN-13: 978- 1107422223
3. Tom Mitchell "Machine Learning" McGraw Hill Publication, ISBN :0070428077 9780070428072
4. Nikhil Buduma, "Fundamentals of Deep Learning", O'REILLY publication, second edition 2017, ISBN: 1491925612

Information and Cyber Security

410251: Information and Cyber Security

Credit 03

Unit I Security Basics 08 Hours

Introduction, Elements of Information Security, Security Policy, Techniques, Steps, Categories, Operational Model of Network Security, Basic Terminologies in Network Security. Threats and Vulnerability, Difference between Security and Privacy.

Unit II Data Encryption Techniques And Standards 08 Hours

Introduction, Encryption Methods: Symmetric, Asymmetric, Cryptography, Substitution Ciphers. Transposition Ciphers, Stenography applications and limitations, Block Ciphers and methods of operations, Feistel Cipher, Data Encryption Standard (DES), Triple DES, DES Design Criteria, Weak Keys in DES Algorithms, Advance Encryption Standard (AES).

Unit III Public Key And Management 08 Hours

Public Key Cryptography, RSA Algorithm: Working, Key length, Security, Key Distribution, Deffie-Hellman Key Exchange, Elliptic Curve: Arithmetic, Cryptography, Security, Authentication methods, Message Digest, Kerberos, X.509 Authentication service. Digital Signatures: Implementation, Algorithms, Standards (DSS), Authentication Protocol.

Unit IV Security Requirements 08 Hours

IP Security: Introduction, Architecture, IPV6, IPv4, IPSec protocols, and Operations, AH Protocol, ESP Protocol, ISAKMP Protocol, Oakkey determination Protocol, VPN. WEB Security: Introduction, Secure Socket Layer (SSL), SSL Session and Connection, SSL Record Protocol, Change Cipher Spec Protocol, Alert Protocol, Handshake Protocol. Electronic Mail Security: Introduction, Pretty Good Privacy, MIME, S/MIME, Comparison. Secure Electronic Transaction (SET).

Unit V Firewall And Intrusion 08 Hours

Introduction, Computer Intrusions. Firewall Introduction, Characteristics and types, Benefits and limitations. Firewall architecture, Trusted Systems, Access Control. Intrusion detection, IDS: Need, Methods, Types of IDS, Password Management, Limitations and Challenges.

Unit VI Confidentiality And Cyber Forensic 08 Hours

Introduction to Personally Identifiable Information (PII), Cyber Stalking, PII impact levels with examples Cyber Stalking, Cybercrime, PII Confidentiality Safeguards, Information Protection Law: Indian Perspective.

Books:

Text:

1. Bernard Menezes, "Network Security and Cryptography", Cengage Learning India, 2014, ISBN No.: 8131513491
2. Nina Godbole, Sunit Belapure, "Cyber Security", Wiley India, 2014, ISBN No.: 978-81- 345-2179-1

References:

1. Eoghan Casey, "Digital Evidence and Computer Crime Forensic Science, Computers and the Internet", ELSEVIER, 2011, ISBN 978-0-12-374268-1
2. Atul Kahate, "Cryptography and Network Security", Mc Graw Hill Publication, 2nd Edition, 2008, ISBN : 978-0-07-064823-4
3. William Stallings, "Cryptography and network security principles and practices", Pearson, 6th Edition, ISBN : 978-93-325-1877-3
4. Forouzan, "Cryptography and Network Security (SIE)", Mc Graw Hill, ISBN, 007070208X, 9780070702080
5. Dr. Nilakshi Jain-Digital Forensic: The Fascinating World of Digital Evidences-Wiley India-ISBN: 9788126565740

Cloud Computing (Elective-IV)

Elective IV

410253(C): Cloud Computing

Credit

03

Unit I Basics of Cloud Computing 08 Hours

Overview, Applications, Intranets and the Cloud. Your Organization and Cloud Computing- Benefits, Limitations, Security Concerns. Software as a Service (SaaS)- Understanding the Multitenant Nature of SaaS Solutions, Understanding SOA. Platform as a Service (PaaS)- IT Evolution Leading to the Cloud, Benefits of PaaS Solutions, Disadvantages of PaaS Solutions. Infrastructure as a Service (IaaS)- Understanding IaaS, Improving Performance through Load Balancing, System and Storage Redundancy, Utilizing Cloud-Based NAS Devices,

Advantages, Server Types. Identity as a Service (IDaaS).

Unit II Data Storage and Security in Cloud 08 Hours

Cloud file systems: GFS and HDFS, BigTable, HBase and Dynamo
Cloud data stores: Datastore and Simple DB Gautam Shrauf, Cloud Storage-Overview, Cloud Storage Providers. [Anthony T. Velte]3
Securing the Cloud- General Security Advantages of Cloud-Based Solutions, Introducing Business Continuity and Disaster Recovery. Disaster Recovery- Understanding the Threats.

Unit III Virtualization 08 Hours

Implementation Levels of Virtualization, Virtualization Structures/Tools and Mechanisms, Types of Hypervisors, Virtualization of CPU, Memory, and I/O Devices, Virtual Clusters and Resource Management, Virtualization for Data-Center Automation. Common Standards: The Open Cloud Consortium, Open Virtualization Format, Standards for Application Developers: Browsers (Ajax), Data (XML, JSON), Solution Stacks (LAMP and LAPP), Syndication (Atom, Atom Publishing Protocol, and RSS), Standards for Security.

Unit IV Amazon Web Services 08 Hours

Services offered by Amazon Hands-on Amazon, EC2 - Configuring a server, Virtual Amazon Cloud, AWS Storage and Content Delivery Identify key AWS storage options Describe Amazon EBS Creating an Elastic Block Store Volume Adding an EBS Volume to an Instance Snap shotting an EBS Volume and Increasing Performance Create an Amazon S3 bucket and manage associated objects. AWS Load Balancing Service Introduction Elastic Load Balancer Creating and Verifying Elastic Load Balancer.

Unit V Ubiquitous Clouds and the Internet of Things 08 Hours

Cloud Trends in Supporting Ubiquitous Computing, Performance of Distributed Systems and the Cloud, Enabling Technologies for the Internet of Things (RFID, Sensor Networks and ZigBee Technology, GPS), Innovative Applications of the Internet of Things (Smart Buildings and Smart Power Grid, Retailing and Supply-Chain Management, Cyber-Physical System), Online Social and Professional Networking.

Unit VI Future of Cloud Computing 08 Hours

How the Cloud Will Change Operating Systems, Location-Aware Applications, Intelligent Fabrics, Paints, and More, The Future of Cloud TV, Future of Cloud-Based Smart Devices, Faster Time to

Market for Software Applications, Home-Based Cloud Computing, Mobile Cloud, Autonomic Cloud Engine, Multimedia Cloud, Energy Aware Cloud Computing, Jungle Computing. Docker at a Glance: Process Simplification, Broad Support and Adoption, Architecture, Getting the Most from Docker, The Docker Workflow.

Books:

Text:

1. Anthony T. Velte Toby J. Velte, Robert Elsenpeter, "Cloud Computing: A Practical Approach", 2010, The McGraw-Hill.
2. Dr. Kris Jamsa, " Cloud Computing: SaaS, PaaS, IaaS, Virtualization and more" , Wiley Publications, ISBN: 978-0-470-97389-9
3. Gautam Shrof, "ENTERPRISE CLOUD COMPUTING Technology Architecture, Applications, Cambridge University Press, ISBN: 9780511778476

References:

1. Dr. Kumar Saurabh,"Cloud Computing", Wiley Publication, ISBN10: 8126536039
2. Buyya, "Mastering Cloud Computing", Tata McGraw Hill, ISBN-13: 978-1-25-902995-0,
3. Barrie Sosinsky,"Cloud Computing", Wiley India, ISBN: 978-0-470-90356-8
4. Kailash Jayaswal, "Cloud computing", Black Book, Dreamtech Press
5. Thomas Erl, Zaigham Mahmood and Ricardo Puttini, "Cloud Computing: Concepts, Technology and Architecture", Pearson, 1st Edition, ISBN :978 9332535923, 9332535922
4. Tim Mather, Subra K, Shahid L.,Cloud Security and Privacy, Oreilly, ISBN-13 978-81-8404- 815-5

Human Computer Interface (Elective - IV)

Elective IV

410253(B): Human Computer Interface

Credit 03

Unit I Foundations of Human-Computer Interaction 08 Hours

What is HCI – design, models, evaluation, Need to understand people, computers and methods. Basic human abilities - vision, hearing, touch, memory.

Computers – speed, interfaces, widgets, and effects on interaction. Humans – Memory, Attention Span, Visual Perception, psychology, ergonomics. Understanding Users. Methods for evaluation of interfaces with users: goals of evaluation, approaches, ethics, introspection, extracting the conceptual model, direct observation, constructive interaction, interviews and questionnaires, continuous evaluation via user feedback and field studies, choosing an evaluation method.

Unit II The Design Process 08 Hours

Interaction Design Basics, Interaction Styles. HCI in the Software Process. HCI design principles and rules: design principles, principles to support usability, golden rules and heuristics, HCI patterns, design rules, HCI design standards. Direct Manipulation - Overview, Scope, Applications. Universal Design, User-centered design, task analysis/GOMS, Graphic Design

Unit III Implementation 08 Hours

Implementation Tools, Technology and change designing for the Web, designing for portable devices. Handling errors and Designing Help. Prototyping and UI Software.

Unit IV Evaluation and User Support 08 Hours

Evaluation of User Interfaces. Web Browsers - Fonts, Color Palette, Color Depth, Resolution, Layout, Size, Orientation. Mobile devices issues – design, limitations, what next. User Support.

Unit V Users Models 08 Hours

Predictive Models, Cognitive Models. Interaction with Natural Languages, Next Generation Interface. Socio-organizational Issues and Stakeholder Requirements. Heuristic Evaluation, Evaluation with Cognitive Models, Evaluation with Users.

Unit VI Task Models and Dialogs 08 Hours

Task Analysis, DOET (Design of Everyday Things). Design Dialogs Notations, Warnings, and Error messages. Model-based Evaluation. User Testing, Usability Testing, User Acceptance Testing.

Books:

Text:

1. Alan J, Dix. Janet Finlay, Rusell Beale, "Human Computer Interaction", Pearson Education, 3rd Edition, 2004, ISBN 81-297-0409-9

2. Jenny Preece, Rogers, Sharp, "Interaction Design-beyond human-computer interaction", WILEY-INDIA, ISBN 81-265-0393-9

References:

3. Jonathan Lazar, Jinjuan Feng, Harry Hochheiser, "Research Methods in Human-Computer Interaction", Third Edition, Morgan Kaufmann, 2017, ISBN: 9780128053904.

4. Mary Beth Rosson and John M. Carroll, "Usability Engineering: Scenario-Based Development of Human-Computer Interaction", Morgan Kaufmann, 2001, ISBN-13: 978- 1558607125

Software Defined Networks (Elective-IV)

Elective IV

410253(A): Software Defined Networks

Credit 03

Unit I Introduction to Software Defined Networking (SDN) 08 Hours

Challenges of traditional networks, Traditional Switch Architecture - Control, Data and management Planes, Introduction to SDN, Need of SDN, History of SDN, Fundamental characteristics of SDN (Plane Separation, Simplified Device and Centralized control, Network Automation and Virtualization, and Openness), SDN Operation/Architecture, SDN API's (Northbound API's, Southbound API's, East/West API's), ONF, SDN Devices and SDN Applications.

Unit II Open Flow 08 Hours

OpenFlow Overview, The OpenFlow Switch, The OpenFlow Controller, OpenFlow Ports, Message Types, Pipeline Processing, Flow Tables, Matching, Instructions, Action Set and List, OpenFlow Protocol, Proactive and Reactive Flow, Timers, OpenFlow Limitations, OpenFlow Advantages and Disadvantages, Open v Switch Features

Unit III SDN Controllers 08 Hours

SDN OpenFlow Controllers: Open Source Controllers - NOX, POX, Beacon, Maestro, Floodlight, Ryu and Open Daylight, Applicability of OpenFlow protocol in SDN Controllers, Mininet, and implementing software-defined network (SDN) based firewall.

Unit IV SDN in Data Centre 08 Hours

Data Center Definition, Data Center Demands (Adding, Moving, Deleting Resources, Failure Recovery, Multitenancy, Traffic Engineering and Path Efficiency), Tunneling Technologies for the Data Center, SDN Use Cases in the Data Center, Comparison of Open SDN, Overlays, and APIs, Real-World Data Center Implementations.

Unit V Network Functions Virtualization (NFV) 08 Hours

Definition of NFV, SDN Vs NFV, In-line network functions, Benefits of Network Functions Virtualization, Challenges for Network Functions Virtualization, Leading NFV Vendors, Comparison of NFV and NV.

Unit VI SDN Use Cases 08 Hours

Wide Area Networks, Service Provider and Carrier Networks, Campus Networks, Hospitality Networks, Mobile Networks, Optical Networks, SDN vs P2P/Overlay Networks.

Books:

Text:

1. Paul Goransson and Chuck Black, "Software Defined Networks: A Comprehensive Approach", Morgan Kaufmann, 2014, ISBN: 9780124166752, 9780124166844.
2. Siamak Azodolmolky, "Software Defined Networking with Open Flow, Packt Publishing, 2013, ISBN: 9781849698726
3. Thomas D. Nadeau, Ken Gray, "SDN: Software Defined Networks, An Authoritative Review of Network Programmability Technologies", 2013, ISBN : 10:1-4493-4230-2, 978- 1-4493-4230-2

References:

1. Vivek Tiwari, "SDN and OpenFlow for Beginners", Digital Services, 2013, ISBN: 10: 1- 940686-00-8, 13: 978-1-940686-00-4
2. Fei Hu, "Network Innovation through OpenFlow and SDN: Principles and Design", CRC Press, 2014, ISBN: 10: 1466572094
3. Open Networking Foundation (ONF) Documents, <https://www.opennetworking.org>, 2015

